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```

----- test1.html -----
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=EUC-JP" />
<title> test1 </title>
<script type="text/javascript"> <!--
function loadTextFile(){
httpObj = new XMLHttpRequest();
httpObj.onload = displayData;
httpObj.open("GET", "data.txt", true);
httpObj.send(null);
}
function displayData(){
document.myform.result.value = httpObj.responseText;
}
// --> </script>
</head>
<body>
<h1> test1 </h1>
`Ã±±Ã±ã <br>
<form name="myform">
<input type="button" value="read" onClick="loadTextFile()"><br>
<textarea name="result" cols="40" rows="5"></textarea>
</form>
</body>
</html>

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----- test2.html -----
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=EUC-JP" />
<title> test2 </title>
<script type="text/javascript" src="mylib.js"></script>
<script type="text/javascript"> <!--
function loadTextFile(fName){
httpObj = createXMLHttpRequest(displayData);
httpObj.open("GET", fName, true);
httpObj.send(null);
}
function displayData(){
if((httpObj.readyState == 4) && (httpObj.status == 200)) {
$("resultData").innerHTML = httpObj.responseText;
} else {
$("resultData").innerHTML = "<b> Loading ... </b>";
}
}
// --> </script>
</head>
<body>
<h1> test2 </h1>
HML±îE¼¼" <br>
<form name="myform">
<input type="button" value="data1.html" onClick="loadTextFile('data1.html')"><br>
<input type="button" value="data2.html" onClick="loadTextFile('data2.html')"><br>
</form>
test??
<div id="resultData"> </div>
end
</body>
</html>

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----- test3.html -----
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=EUC-JP" />
<title> test3 </title>
<script type="text/javascript" src="mylib.js"></script>
<script type="text/javascript"> <!--
function loadXMLFile(fName){
  httpObj = createXMLHttpRequest(displayData);
  httpObj.open("GET",fName,true);
  httpObj.send(null);
}
function displayData(){
if((httpObj.readyState == 4) && (httpObj.status == 200)) {
  xmlData = httpObj.responseXML;
  userListTags = xmlData.getElementsByTagName("user");
  numberListTags = xmlData.getElementsByTagName("number");
  usernameListTags = xmlData.getElementsByTagName("username");
  userLen = userListTags.length;
  resultText = "";
  for(i=0; i<userLen; i++){
    num = numberListTags[i].childNodes[0].nodeValue;
    uname = usernameListTags[i].childNodes[0].nodeValue;
    resultText = resultText + num + " : " + uname + "<br>";
  }
  document.getElementById("resultData").innerHTML = resultText;
} else {
  $("resultData").innerHTML = "<b> Loading ... </b>";
}
}
// --> </script>
</head>
<body>
XML<E%4"
<h1> test2 </h1>
<form name="myform">
<input type="button" value="data.xml" onClick="loadXMLFile('data.xml')">
</form>
<div id="resultData"> </div>
</body>
</html>

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----- test3.html -----
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=EUC-JP" />
<title> test4 </title>
<script type="text/javascript" src="mylib.js"></script>
<script type="text/javascript"> <!--
function loadXMLFile(fName){
  httpObj = createXMLHttpRequest(displayData);
  httpObj.open("GET",fName,true);
  httpObj.send(null);
}
function displayData(){
if((httpObj.readyState == 4) && (httpObj.status == 200)) {
  xmlData = httpObj.responseXML;
  imgListTags = xmlData.getElementsByTagName("img");
  imgLen = imgListTags.length;
  resultText = "";
  for(i=0; i<imgLen; i++){
    imgName = imgListTags[i].childNodes[0].nodeValue;
    resultText = resultText + imgName + ": <img src='"+imgName+'/'> <br>";
  }
  document.getElementById("resultData").innerHTML = resultText;
} else {
  $("resultData").innerHTML = "<b> Loading ... </b>";
}
}
// --> </script>
</head>
<body>
<h1> test4 </h1>
?èÄü(gif)ñîÉ%4" <br>
<form name="myform">
<input type="button" value="img.xml" onClick="loadXMLFile('img.xml')">
</form>
<div id="resultData"> </div>
</body>
</html>

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----- test5.html -----
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=EUC-JP" />
<title> test5 </title>
<script type="text/javascript"> <!--
function setBGColor(){
  document.body.bgColor = "#ffffef";
}
function addImage(){
  imgObj = document.createElement("img");
  imgObj.setAttribute("src", "mark1.gif");
  document.getElementById("subContent").appendChild(imgObj);
}
// --> </script>
</head>
<body>
<h1> test5 </h1>
HTML0f1%na-`1a"<br>
<form name="myform">
<input type="button" value="set backgroud" onClick="setBGColor()">
<input type="button" value="add img" onClick="addImage()">
</form>
<div id="subContent"> </div>
</body>
</html>

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----- test6.html -----
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=EUC-JP" />
<title> test6 </title>
<script type="text/javascript"> <!--
function writeImg(){
  for(y = 0; y < 10; y++){
    for(x = 0; x < 10; x++){
      imgObj = document.createElement("img");
      imgObj.setAttribute("src", "mark2.gif");
      document.getElementById("subContent").appendChild(imgObj);
    }
    brObj = document.createElement("br");
    document.getElementById("subContent").appendChild(brObj);
  }
}
function changeContent(){
  document.getElementById("subContent").childNodes[1].setAttribute("src", "mark1.gif");
}
// --> </script>
</head>
<body onload="writeImg()">
<h1> test6 </h1>
HTML0f1%na-`1a"<br>
<form name="myform">
<input type="button" value="change content" onClick="changeContent()">
</form>
<div id="subContent"> </div>
</body>
</html>

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<pre> ----- map-test1.html ----- <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd"> <html xmlns="http://www.w3.org/1999/xhtml"> <head> <meta http-equiv="content-type" content="text/html; charset=utf-8"/> <title>Google Maps JavaScript API Example</title> <script src="http://maps.google.com/maps?file=api&v=2&key=ABQIAAAASx Ys10g_Z7ALc-B-uKUK9hQR8iyb2VoA2izRhLytXM2RtoMxGxS_N3QTFsXxLn-mvV0sf5pC-16CEw" type="text/javascript"></script> <script type="text/javascript"> <![CDATA[var map; function load() { if (GBrowserIsCompatible()) { map = new GMap(document.getElementById("map")); map.addControl(new GLargeMapControl()); map.centerAndZoom(new GPoint(140, 25), 15); // map.centerAndZoom(new GPoint(137, 36), 13); // map.setCenter(new GLatLng(37.4419, -122.1419), 13); } } function newPoint(x,y,z){ map.centerAndZoom(new GPoint(x,y),z); } function setFuji() { map.centerAndZoom(new GPoint(138.73123168945312, 35.35657620196121),6); } function dispInfo() { map.openInfoWindowHtml(map.getCenterLatLng(),"this is Mt. Fuji"); } </script> </head> <body onload="load()" onunload="GUnload()"> <div id="map" style="width: 1000px; height: 600px"></div> <form> <input type="button" value="(137,36) zoom 13" onClick="newPoint(137,36,13)" />
 <input type="button" value="(137,36) zoom 10 " onClick="newPoint(137,36,10)" />
 <input type="button" value="fuji" onClick="setFuji()" />
 <input type="button" value="set fuji Info" onClick="dispInfo()" />
 </form> </body> </html> </pre>		

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<pre> ----- map-test2.html ----- <!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd"> <html xmlns="http://www.w3.org/1999/xhtml"> <head> <meta http-equiv="content-type" content="text/html; charset=utf-8"/> <title>Google Maps JavaScript API Example</title> <script src="http://maps.google.com/maps?file=api&v=2&key=ABQIAAAASx Ys10g_Z7ALc-B-uKUK9hQR8iyb2VoA2izRhLytXM2RtoMxGxS_N3QTFsXxLn-mvV0sf5pC-16CEw" type="text/javascript"></script> <script type="text/javascript"> <![CDATA[var map; function load() { if (GBrowserIsCompatible()) { map = new GMap(document.getElementById("map")); map.addControl(new GLargeMapControl()); map.centerAndZoom(new GPoint(140.11, 36.10), 6); GEvent.addListener(map, "click", getMapXY); } } function getMapXY() { var LatLngObj = map.getCenterLatLng(); document.getElementById("mapX").innerHTML = ""+LatLngObj.x+""; document.getElementById("mapY").innerHTML = ""+LatLngObj.y+""; } function setMarker() { var LatLngObj = map.getCenterLatLng(); marker = new GMarker(LatLngObj); map.addOverlay(marker); } </script> </head> <body onload="load()" onunload="GUnload()"> <div id="map" style="width: 1000px; height: 600px"></div> <form> <input type="button" value="set marker" onClick="setMarker()" /> </form> Longitude : <div id="mapX" /> Latitude : <div id="mapY" /> </body> </html> ----- end ----- </pre>		